Title: From Opinions to Facts: Building Products Customers Actually Use

Speaker: Jan Bosch
Professor of Software Engineering, Chalmers
University of Technology, Sweden

Date/Time: 23 September 2014, Tuesday, 10:30 AM to 12:00 PM

Venue: SR6, COM1-02-03

Chaired by: Dr Jarzabek, Stanislaw, Associate Professor, School of Computing
(stan@comp.nus.edu.sg)

Abstract:

Research shows that for a typical system, more than half of all the features are never used. This is a colossal waste of R&D effort and is caused by companies asking customers and users what they want. Users don't know what they want and it's the engineer's job to find this out.

Answering this question requires a systematic approach to exploring a broad set of hypotheses about functionality that might add value for users at different stages of development. The talk introduces the notion of Innovation Experiment Systems as a systematic method for optimising the user experience of existing features, developing new features as well as developing new products. The method uses different techniques dependent on the stage of development, including pre-development, development and commercial deployment. In each stage, frequent customer involvement, both active and passive, is used to constantly establish and improve the user experience. The method is based on data from eight industrial cases and stresses the importance of speed and rapid iterations in development. The talk uses numerous examples from industry are used to illustrate the concepts.

Biodata:

Jan Bosch is professor of software engineering and director of the software research center at Chalmers University Technology in Gothenburg, Sweden. Earlier, he worked as Vice President Engineering Process at Intuit Inc where he also lead Intuit's Open Innovation efforts and headed the central mobile technologies team. Before Intuit, he was head of the Software and Application Technologies Laboratory at Nokia Research Center, Finland. Before joining Nokia, he headed the software engineering research group at the University of Groningen, The Netherlands, where he holds a professorship in software engineering. He received a MSc degree from the University of Twente, The Netherlands, and a PhD degree
from Lund University, Sweden. His research activities include open innovation, innovation experiment systems, compositional software engineering, software ecosystems, software architecture, software product families and software variability management. He is the author of a book "Design and Use of Software Architectures: Adopting and Evolving a Product Line Approach" published by Pearson Education (Addison-Wesley & ACM Press), (co-)editor of several books and volumes in, among others, the Springer LNCS series and (co-)author of a significant number of research articles. He is editor for Science of Computer Programming, has been guest editor for journal issues, chaired several conferences as general and program chair, served on many program committees and organized numerous workshops.